



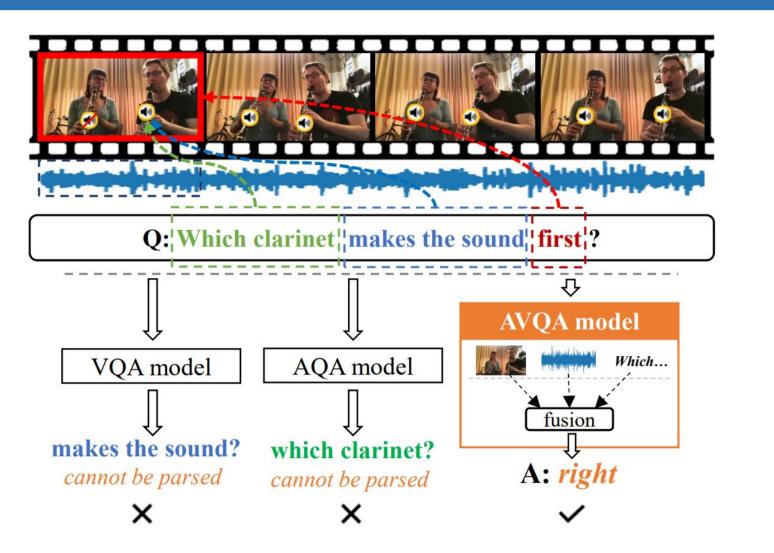
# Learning to Answer Questions in Dynamic Audio-Visual Scenarios

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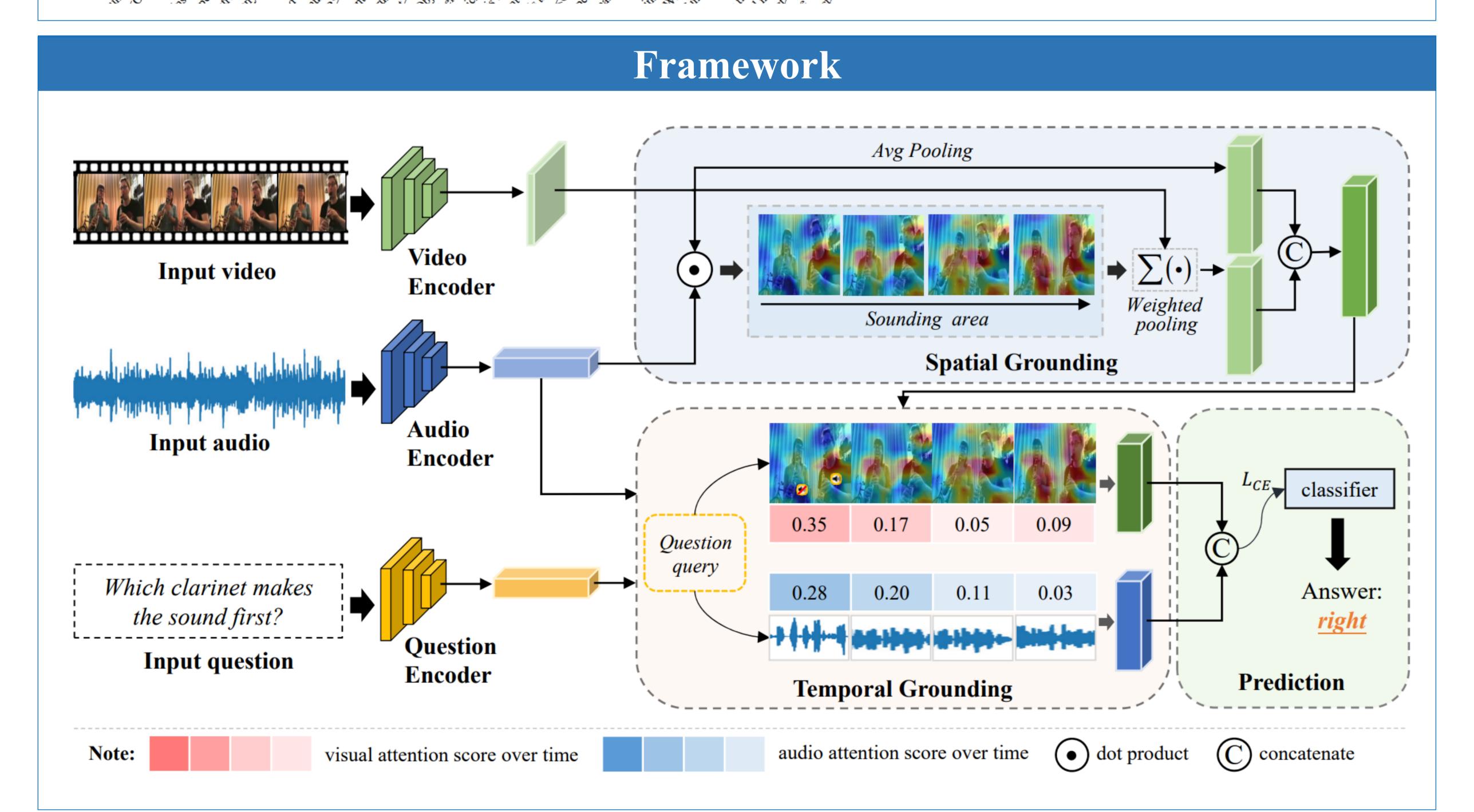
Accuracy

### Motivation



- How to make machines integrate multimodal information, especially the natural modality such as the audio and visual ones.
- Most methods remains limited ability for cross-modal reasoning, under complex audio-visual scenarios.
- The Audio-Visual Question Answering (AVQA) task, which aims to answer questions regarding different visual objects, sounds, and their associations in videos.

# ST-AVQA Dataset Question type Distribution of question templates. Existential Counting Location Comparati Temporal Counting Location Counting Comparati **Question Templates**



#### **Evaluation Results**

Method	A Question	V Question	A-V Question	All
Q	65.19	44.42	55.15	54.09
A+Q	67.78	62.75	63.86	64.26
V+Q	68.76	67.28	63.23	65.28
AV+Q	70.67	69.72	65.84	67.72
AV+Q+TG	73.01	73.18	68.02	70.27
AV+Q+TG+SG	74.06	74.00	69.54	71.52

Method	riccuracy
Q-only*	43.50
Q+V*	41.70
Q+V+A*	41.45
$Q+V^{\dagger}$	42.01
$Q+V+A\dagger$	41.95

\* TG: Temporal Grounding; SG: Spatial Grounding.

Table2. Experiments on TVQA dataset

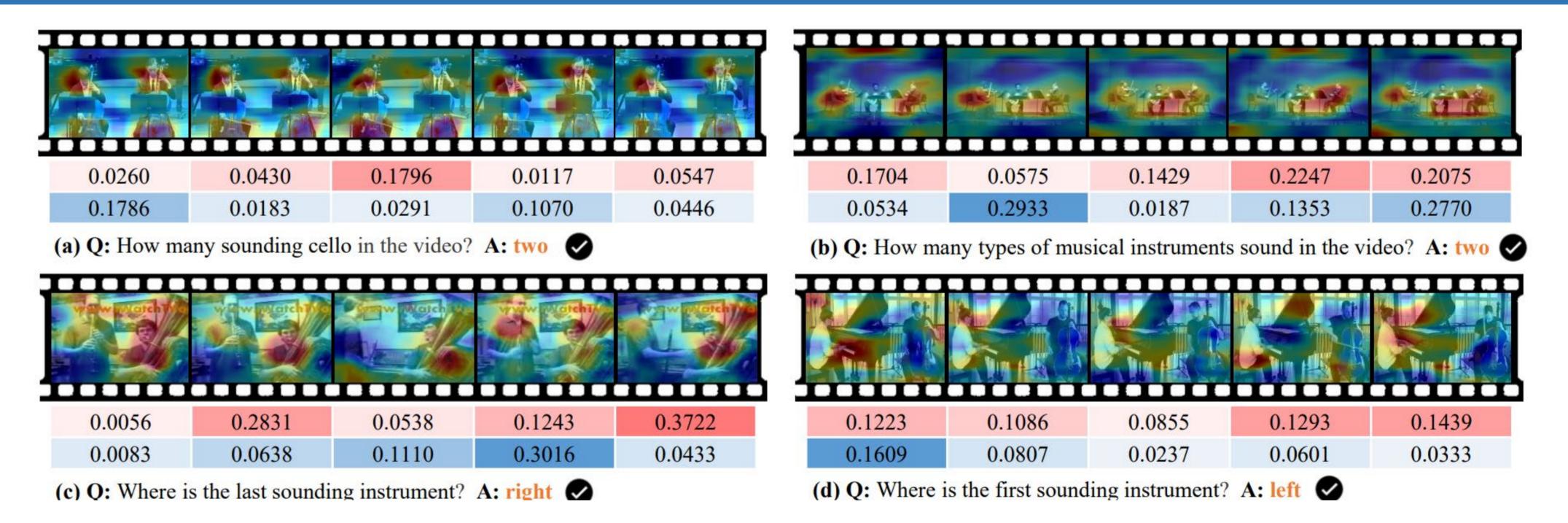
Method

Table 1. Ablation study on input modalities and the proposed modules.

Task	Method	Audio Question		Visual Question		Audio-Visual Question						All		
	Wiethod	Counting	Comparative	Avg.	Counting	Location	Avg.	Existential	Location	Counting	Comparative	Temporal	Avg.	Avg.
AudioQA	FCNLSTM [7]	70.45	66.22	68.88	63.89	46.74	55.21	82.01	46.28	59.34	62.15	47.33	60.06	60.34
	CONVLSTM [7]	74.07	68.89	<u>72.15</u>	67.47	54.56	60.94	82.91	50.81	63.03	60.27	51.58	62.24	63.65
VisualQA	GRU [3]	72.21	66.89	70.24	67.72	70.11	68.93	81.71	59.44	62.64	61.88	60.07	65.18	67.07
	BiLSTM Attn [53]	70.35	47.92	62.05	64.64	64.33	64.48	78.39	45.85	56.91	53.09	49.76	57.10	59.92
	HCAttn [26]	70.25	54.91	64.57	64.05	66.37	65.22	79.10	49.51	59.97	55.25	56.43	60.19	62.30
	MCAN [46]	<u>77.50</u>	55.24	69.25	71.56	70.93	71.24	80.40	54.48	<u>64.91</u>	57.22	47.57	61.58	65.49
VideoQA	PSAC [25]	75.64	66.06	72.09	68.64	69.79	69.22	77.59	55.02	63.42	61.17	59.47	63.52	66.54
	HME [6]	74.76	63.56	70.61	67.97	69.46	68.76	80.30	53.18	63.19	6269	59.83	64.05	66.45
	HCRN [23]	68.59	50.92	62.05	64.39	61.81	63.08	54.47	41.53	53.38	52.11	47.69	50.26	55.73
AVQA	AVSD [30]	72.41	61.90	68.52	67.39	74.19	70.83	81.61	58.79	63.89	61.52	61.41	65.49	67.44
	Pano-AVQA [47]	74.36	64.56	70.73	69.39	<u>75.65</u>	<u>72.56</u>	81.21	59.33	<u>64.91</u>	<u>64.22</u>	63.23	66.64	68.93
	Our method	78.18	67.05	74.06	71.56	76.38	74.00	81.81	64.51	70.80	66.01	63.23	69.54	71.52

Table 3. Audio-visual video question answering results of different methods on the test set of ST-AVQA. The top-2 results are highlighted.

## Visualization



The sounding area and key timestamps are accordingly highlighted in spatial and temporal perspectives

## Conclusion

- We build the large-scale ST-AVQA dataset of musical performance, which contains more than 9K videos annotated by over 45K QA pairs, spanning over different modal scenes.
- A spatio-temporal grounding model is proposed to solve the fine-grained scene understanding and reasoning over audio and visual modalities.
- Extensive experiments show that AVQA benefits from multisensory perception and our model is superior to recent QA approaches especially on the questions that measures spatio-temporal reasoning ability of models.







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